



## **Engineering Software**

# GX Works2 Beginner's Manual (Simple Project)

-SW1DND-GXW2-E -SW1DNC-GXW2-E



## SAFETY PRECAUTIONS

(Always read these instructions before using this product.)

Before using this product, thoroughly read this manual and the relevant manuals introduced in this manual and pay careful attention to safety and handle the products properly. If products are used in a different way from that specified by manufacturers, the protection function of the products may not work properly. The precautions given in this manual are concerned with this product. For the safety precautions of the programmable controller system, refer to the User's Manual for the CPU module.

In this manual, the safety precautions are ranked as "/! WARNING" and " CAUTION".

# MARNING Indicates that incorrect handling may cause hazardous conditions, resulting in death or severe injury. Indicates that incorrect handling may cause hazardous conditions, resulting in minor or moderate injury or property damage.

Note that the  $\cancel{N}$  CAUTION level may lead to serious consequences according to the circumstances. Always follow the precautions of both levels because they are important for personal safety.

Please save this manual to make it accessible when required and always forward it to the end user.

## [Design Instructions]

## 

• When data change, program change, or status control is performed from a personal computer to a running programmable controller, create an interlock circuit outside the programmable controller to ensure that the whole system always operates safely.

Furthermore, for the online operations performed from a personal computer to a programmable controller CPU, the corrective actions against a communication error due to such as a cable connection fault should be predetermined as a system.

## [Security Precautions]

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To maintain the security (confidentiality, integrity, and availability) of the programmable controller and the system
against unauthorized access, denial-of-service (DoS) attacks, computer viruses, and other cyberattacks from external
devices via the network, take appropriate measures such as firewalls, virtual private networks (VPNs), and antivirus
solutions.

## [Startup and Maintenance Instructions]

## 

•	The online operations performed from a personal computer to a running programmable controller CPU (Program change when a programmable controller CPU is RUN, operating status changes such as forced input/output operation and RUN-STOP switching, and remote control operation) must be executed after the manual has been carefully read and the safety has been ensured. When changing a program while a programmable controller CPU is RUN, it may cause a program corruption in some operating conditions. Fully understand the precautions described in GX Works2 Version 1 Operating Manual (Common) before use
•	The positioning test functions of OPR, JOG, inching or positioning data for QD75/LD75 positioning module must be
	executed with the programmable controller set to STOP after the manual has been carefully read and the safety has

executed with the programmable controller set to STOP after the manual has been carefully read and the safety has been ensured. Specially when executing the function on the network system, ensure the safety thoroughly since the machinery whose operation cannot be checked by an operator may be activated. The operation failure may cause the injury or machine damage.

## CONDITIONS OF USE FOR THE PRODUCT

(1) MELSEC programmable controller ("the PRODUCT") shall be used in conditions;

i) where any problem, fault or failure occurring in the PRODUCT, if any, shall not lead to any major or serious accident; and

ii) where the backup and fail-safe function are systematically or automatically provided outside of the PRODUCT for the case of any problem, fault or failure occurring in the PRODUCT.

(2) The PRODUCT has been designed and manufactured for the purpose of being used in general industries. MITSUBISHI ELECTRIC SHALL HAVE NO RESPONSIBILITY OR LIABILITY (INCLUDING, BUT NOT LIMITED TO ANY AND ALL RESPONSIBILITY OR LIABILITY BASED ON CONTRACT, WARRANTY, TORT, PRODUCT LIABILITY) FOR ANY INJURY OR DEATH TO PERSONS OR LOSS OR DAMAGE TO PROPERTY CAUSED BY the PRODUCT THAT ARE OPERATED OR USED IN APPLICATION NOT INTENDED OR EXCLUDED BY INSTRUCTIONS, PRECAUTIONS, OR WARNING CONTAINED IN MITSUBISHI ELECTRIC USER'S, INSTRUCTION AND/OR SAFETY MANUALS, TECHNICAL BULLETINS AND GUIDELINES FOR the PRODUCT.

("Prohibited Application")

Prohibited Applications include, but not limited to, the use of the PRODUCT in;

- Nuclear Power Plants and any other power plants operated by Power companies, and/or any other cases in which the public could be affected if any problem or fault occurs in the PRODUCT.
- Railway companies or Public service purposes, and/or any other cases in which establishment of a special quality assurance system is required by the Purchaser or End User.
- Aircraft or Aerospace, Medical applications, Train equipment, transport equipment such as Elevator and Escalator, Incineration and Fuel devices, Vehicles, Manned transportation, Equipment for Recreation and Amusement, and Safety devices, handling of Nuclear or Hazardous Materials or Chemicals, Mining and Drilling, and/or other applications where there is a significant risk of injury to the public or property.

Notwithstanding the above restrictions, Mitsubishi Electric may in its sole discretion, authorize use of the PRODUCT in one or more of the Prohibited Applications, provided that the usage of the PRODUCT is limited only for the specific applications agreed to by Mitsubishi Electric and provided further that no special quality assurance or fail-safe, redundant or other safety features which exceed the general specifications of the PRODUCTs are required. For details, please contact the Mitsubishi Electric representative in your region.

(3) Mitsubishi Electric shall have no responsibility or liability for any problems involving programmable controller trouble and system trouble caused by DoS attacks, unauthorized access, computer viruses, and other cyberattacks.

#### REVISIONS

The manual number is written at the bottom left of the back cover.

Print date	Manual number	Revision
Jul., 2008	SH(NA)-080787ENG-A	First edition
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Jul., 2009	SH(NA)-080787ENG-C	Model Addition         Q00J, Q00, Q01         Addition         MANUALS, Section 1.1, Section 2.2, Section 4.2         Correction         MANUALS, Section 3.1, Section 3.2, Section 3.3, Section 3.4, Section 3.5, Section 3.6, Section 3.7, Section 3.8, Section 3.9, Section 4.1, Section 4.2, Section 4.4, Section 4.7
Oct., 2009	SH(NA)-080787ENG-D	Correction SAFETY PRECAUTIONS, Section 1.2, Section 3.2.3, Section 3.2.5, Section 3.7.1, Section 3.7.2, Section 3.7.3, Section 3.8, Section 3.9, Section 4.2.5
Jan., 2010	SH(NA)-080787ENG-E	Model Addition         L02, L26-BT         Addition         CONDITIONS OF USE FOR THE PRODUCT         Correction         MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.4, Section 3.2.5, Section 3.2.6, Section 3.2.8, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 3.6, Section 3.7.2, Section 3.7.4, Section 4.2.6, Section 4.4.1
Apr., 2010	SH(NA)-080787ENG-F	Correction SAFETY PRECAUTIONS, MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.8, Section 3.3.1, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.5, Section 3.9, Section 4.2.6, Section 4.4.1

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Jul., 2011	SH(NA)-080787ENG-I	Correction MANUALS, Section 1.1, Section 2.2, Section 3.2.1, Section 3.2.2, Section 3.2.3, Section 3.2.6, Section 3.2.7, Section 3.2.8, Section 3.3.2, Section 3.4.1, Section 3.4.2, Section 3.6, Section 3.7.1, Section 3.7.2, Section 3.7.3, Section 3.8, Section 3.9, Section 4.1.2, Section 4.2.6, Section 4.2.7, Section 4.4.1
Jan., 2012	SH(NA)-080787ENG-J	Correction MANUALS, GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL, Section 3.2.3, Section 3.2.6, Section 3.3.1, Section 3.4.1, Section 3.4.2, Section 3.8, Section 4.2.6, Section 4.2.7, Section 4.2.8, Section 4.4.1
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Jun., 2018	SH(NA)-080787ENG-R	Correction SAFETY PRECAUTIONS
Sep., 2022	SH(NA)-080787ENG-S	Addition COPYRIGHTS Correction SAFETY PRECAUTIONS, CONDITIONS OF USE FOR THE PRODUCT
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#### INTRODUCTION

Thank you for purchasing the engineering software, MELSOFT series. Before using the product, thoroughly read this manual to develop full familiarity with the functions and performance to ensure correct use.

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TRADEMARKS

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#### MANUALS

Related manuals are separately issued according to the purpose of their functions for GX Works2.

#### Related manuals

The manuals related to this product are shown below. Refer to the following tables when ordering required manuals.

#### 1) Operation of GX Works2

Manual name	Manual number (Manual code)
GX Works2 Beginner's Manual (Simple Project)         Explains fundamental operation methods such as creating, editing, and monitoring programs in Simple         project for users inexperienced with GX Works2.         (Sold separately)	SH-080787ENG (13JZ22) (this manual)
GX Works2 Version 1 Operating Manual (Common) Explains the system configuration of GX Works2 and the functions common to a Simple project and Structured project such as parameter setting and the operating method for the online function. (Sold separately)	SH-080779ENG (13JU63)
GX Works2 Version 1 Operating Manual (Simple Project) Explains operation methods such as creating and monitoring programs in Simple project of GX Works2. (Sold separately)	SH-080780ENG (13JU64)
GX Works2 Version 1 Operating Manual (Simple Project, Function Block)         Explains methods for such as creating function blocks, pasting function blocks to sequence programs, and operating FB library in Simple project of GX Works2.         (Sold separately)	SH-080984ENG (13JU72)
GX Works2 Version 1 Operating Manual (Structured Project) Explains operation methods such as creating and monitoring programs in Structured project of GX Works2. (Sold separately)	SH-080781ENG (13JU65)
GX Works2 Version 1 Operating Manual (Intelligent Function Module)         Explains operation methods of intelligent function module such as parameter setting, monitoring programs, and predefined protocol support function in GX Works2.         (Sold separately)	SH-080921ENG (13JU69)
GX Works2 Beginner's Manual (Structured Project)         Explains fundamental operation methods such as creating, editing and monitoring programs in Structured         project for users inexperienced with GX Works2.         (Sold separately)	SH-080788ENG (13JZ23)

#### 2) Structured Programming

Manual name	Manual number (Manual code)
MELSEC-Q/L/F Structured Programming Manual (Fundamentals)         Explains the programming methods, types of programming languages, and other information required to create structured programs.         (Sold separately)	SH-080782ENG (13JW06)
MELSEC-Q/L Structured Programming Manual (Common Instructions) Explains the specifications and functions of common instructions such as sequence instructions, basic instructions, and application instructions, that can be used in structured programs. (Sold separately)	SH-080783ENG (13JW07)
MELSEC-Q/L Structured Programming Manual (Application Functions) Explains the specifications and functions of application functions that can be used in structured programs. (Sold separately)	SH-080784ENG (13JW08)
MELSEC-Q/L Structured Programming Manual (Special Instructions) Explains the specifications and functions of special instructions such as module dedicated instruction, PID control instruction, and built-in I/O function dedicated instruction, that can be used in structured programs. (Sold separately)	SH-080785ENG (13JW09)
FXCPU Structured Programming Manual [Device & Common] Explains the devices and parameters provided in GX Works2 for structured programming. (Sold separately)	JY997D26001 (09R925)
FXCPU Structured Programming Manual [Basic & Applied Instruction] Explains the sequence instructions provided in GX Works2 for structured programming. (Sold separately)	JY997D34701 (09R926)

Manual name	Manual number (Manual code)
FXCPU Structured Programming Manual [Application Functions]Explains the application functions provided in GX Works2 for structured programming.(Sold separately)	JY997D34801 (09R927)

#### 3) Operation of iQ Works

Manual name	Manual number (Manual code)
Let's start iQ Works Version 2 Explains fundamental operation methods such as managing the system using MELSOFT Navigator and using system labels for users inexperienced with GX Works2. (Sold separately)	SH-081261ENG (13JZ79)

## Point P

The Operating Manuals are included on the DVD and CD of the software package in a PDF file format. Manuals in printed form are sold separately for single purchase. Order a manual by quoting the manual number (model code) listed in the table above.

#### • Purpose of this manual

This manual explains the operation for creating sequence programs in Simple project, one of the functions supported with GX Works2.

Manuals for reference are listed in the following table according to their purpose.

For information such as the contents and manual number of each manual, refer to the list of 'Related manuals'.

1) Installation of GX Works2 and USB driver

Purpose	GX Works2 Installation Instructions	GX Works2 Version 1 Operating Manual Common
Learning the operating environment and installation method	Details	
Learning a USB driver installation method		Details

2) Operation of GX Works2

	GX W Beginner	/orks2 ''s Manual		GX O	Works2 Version Perating Manu	on 1 Ial	
Purpose	Simple Project	Structured Project	Common	Simple	Project Function Block	Structured Project	Intelligent Function Module
Learning all functions of GX Works2			Outline				
Learning the project types and available languages in GX Works2			Outline				
Learning the basic operations and operating procedures when creating a simple project for the first time	Details						
Learning the basic operations and operating procedures when creating a structured project for the first time		Details					
Learning the operations of available functions regardless of project type.			Details				
Learning the functions and operation methods for programming			Outline	Details		Details	
Learning the operations and operating procedures when creating function blocks (FB) in Simple project.					Details		
Learning data setting methods for intelligent function module							Details

#### 3) Operations in each programming language

For details of instructions used in each programming language, refer to the section 4 / section 5 on the next page.

GX Wo Purpose Installa Instruc		GX Works2	GX Works2 Beginner's Manual		GX Works2 Version 1 Operating Manual			
		Installation Instructions	Simple Project	Structured Project	Common	Simple Project	Structured Project	Intelligent Function Module
	Ladder		Outline			Details		
Simple Project	SFC		*1 Outline			Details		
	ST			Outline			Details	
	Ladder		Outline			Details		
Structured Project	SFC		*1 Outline			Details		
	Structured Ladder/FBD			Outline			Details	
	ST			Outline			Details	

\*1: MELSAP3 and FX series SFC only

	Purpose	MELSEC- Q/L/F Structured Programming Manual	MELSEC-Q/L Structured Programming Manual		ELSEC-Q/L Structured Programming Manual MELSEC-Q/L/QnA Programming Manual Manual Manual Manual Manual		MELSEC- Q/L MELSEC-Q/L/QnA Programming Manual Programming Manual		
		Fundamentals	Common Instructions	Special Instructions	Application Functions	Common Instructions	PID Control Instructions	SFC	-
All languages	Learning details of programmable controller CPU error codes, special relays, and special registers Learning the types					Details			
	and details of common instructions					Details			
Using ladder	Learning the types and details of instructions for intelligent function modules								Details
language	Learning the types and details of instructions for network modules								Details
	Learning the types and details of instructions for the PID control function						Details		
Using SFC language	Learning details of specifications, functions, and instructions of SFC (MELSAP3)							Details	
	Learning the fundamentals for creating a structured program	Details							
	Learning the types and details of common instructions		Details						
Using Structured Ladder/	Learning the types and details of instructions for intelligent function modules			Outline					Details
FBD or ST language	Learning the types and details of instructions for network modules			Outline					Details
	Learning the types and details of instructions for the PID control function			Outline			Details		
	Learning the types and details of application functions				Details				

## 4) Details of instructions in each programming language (for QCPU (Q mode)/LCPU)

Purpose Fundamental		MELSEC- Q/L/F Structured Programming Manual	FXCPU Struc	tured Program	nming Manual	FXCPU Programming Manual		
		Fundamentals	Device & Common	Basic & Applied Instruction	Application Functions	FX0, FX0S, FX0N, FX1, FXU, FX2C	FX1s, FX1n, FX2n, FX1nc, FX2nc	FX3S, FX3G, FX3U, FX3GC, FX3UC
Using ladder language	Learning the types and details of basic/application instructions, descriptions of devices and parameters					Details	Details	Details
Using SFC language	Learning details of specifications, functions, and instructions of SFC					Details	Details	Details
	Learning the fundamentals for creating a structured program	Details						
Using Structured Ladder/FBD	Learning the descriptions of devices, parameters, and error codes		Details					
or ST language	Learning the types and details of sequence instructions			Details				
	Learning the types and details of application instructions				Details			

• How to read this manual



\* Since the above page was created for explanation purpose, it differs from the actual page.

This manual also uses the following columns:



This explains notes for requiring attention or useful functions relating to the information given on the same page.

Restrictions			

This explains restrictions relating to the information given on the same page.

• Symbols used in this manual

The following shows the symbols used in this manual with descriptions and examples.



No.	Symbol	Description	Example
(1)	[ ]	Menu name on a menu bar	[Project]
(2)		Toolbar icon	<b>B</b>
(3)	<< >>	Tab name in a screen	< <plc system="">&gt;</plc>
(4)		Button on a screen	High Speed Interrupt Setting button
(5)		Item name in a screen	"Timer Limit Setting"
_		Keyboard key	Ctrl

#### ■ GENERIC TERMS AND ABBREVIATIONS IN THIS MANUAL

This manual uses the generic terms and abbreviations listed in the following table to discuss the software packages and programmable controller CPUs. Corresponding module model names are also listed if needed.

Generic terms and Abbreviations	Description			
GX Works2	Generic product name for SWnDND-GXW2-E and SWnDNC-GXW2-E (n: version)			
Existing application	-			
GX Developer	Generic product name for SWnD5C-GPPW-E, SWnD5C-GPPW-EA, SWnD5C-GPPW-EV, and SWnD5C-GPPW-EVA (n: version)			
GX Simulator	Generic product name for SWnD5C-GPPW-E, SWnD5C-GPPW-EA, SWnD5C-GPPW-EV, and SWnD5C-GPPW-EVA (n: version)			
iQ Works	Abbreviation for MELSOFT iQ Works			
Personal computer	Generic term for personal computers on which Windows <sup>®</sup> operates			
Q series	Abbreviation for Mitsubishi Electric programmable controller MELSEC-Q series			
L series	Abbreviation for Mitsubishi Electric programmable controller MELSEC-L series			
FX series	Abbreviation for Mitsubishi Electric programmable controller MELSEC-F series			
Basic model QCPU	Generic term for Q00J, Q00, Q01			
High Performance model QCPU	Generic term for Q02, Q02H, Q06H, Q12H, and Q25H			
Universal model QCPU	Generic term for Q00UJ, Q00U, Q01U, Q02U, Q03UD, Q03UDE, Q03UDV, Q04UDH, Q04UDEH, Q04UDV, Q04UDPV, Q06UDH, Q06UDEH, Q06UDV, Q06UDPV, Q10UDH, Q10UDEH, Q13UDH, Q13UDEH, Q13UDV, Q13UDPV, Q20UDH, Q20UDEH, Q26UDH, Q26UDEH, Q26UDEH, and Q100UDEH			
QCPU (Q mode)	Generic term for Basic model QCPU, High Performance model QCPU, Process CPU, Redundant CPU, and Universal model QCPU			
LCPU	Generic term for L02S, L02S-P, L02, L02-P, L06, L06-P, L26, L26-P, L26-BT, and L26-PBT			
FXCPU	Generic term for FXos, FXo, FXon, FX1s, FX1n, FX1nc, FXu, FX2c, FX2n, FX2nc, FX3s, FX3g, FX3gc, FX3u, and FX3uc			
CPU module	Generic term for QCPU (Q mode), LCPU, and FXCPU			
SFC	Generic term for MELSAP3, MELSAP-L, and FX series SFC			

## MEMO

# 1 OVERVIEW

This manual explains the procedures to actually create a program (Simple Project) using GX Works2 and operate the programmable controller using the created program.

If this is your first time creating a Simple Project using GX Works2, you are recommended to read this manual first, and then use GX Works2.

Refer to the following manual for Structured Projects:

GX Works2 Beginner's Manual (Structured Project)

1.1	Simple Project and Structured Project	1-2
1.2	Program Creation Procedure	1-4

## **1.1** Simple Project and Structured Project

#### Simple Project

In a Simple Project, you can create sequence programs using instructions for programmable controller CPU.

The Simple Project offers the same operability for program creation as the conventional GX Developer.

You can create sequence programs using the following programming languages:

#### • Graphic languages

Ladder

Use this graphic language to describe programs as ladders consisting of contacts, coils, etc., using the same operating procedures as the conventional GX Developer.

• SFC

Use this graphic language to describe sequence control in a way easy to understand. Describe steps which specify the processing and transition conditions which specify conditions for proceeding to the next step.

You can describe steps and transition conditions using the ladder language.

- Text language
  - ST (Structured Text)

This text language allows you to describe controls by syntax including alternative sequences offered by conditional sentences and repetition offered by repetition sentences in the same way as high-level languages such as the C language. Accordingly, you can briefly create programs easy to look at.

#### Structured Project

In a Structured Project, you can create programs by structured program.

By dividing controls into small portions and making parts of common contents, you can create programs easy to understand and applicable to many cases (by structured program.)

You can create sequence programs using the following programming languages:

- Graphic languages
  - Ladder

Use this graphic language to describe programs as ladders consisting of contacts, coils, etc., using the same operating procedures as the conventional GX Developer.

Structured Ladder/FBD

Structured Ladder is created based on the relay circuit design technology. Because this language is easy to understand intuitively, it is used generally for sequence programs. Every ladder always starts from a base line on the left.

Structured Ladder consists of contacts, coils, function blocks and functions which are connected each other with vertical lines and horizontal lines.

FBD connects functions and function blocks with ruled lines to describe ladders.

SFC

Use this graphic language to describe sequence control in a way easy to understand. Describe steps which specify the processing and transition conditions which specify conditions for proceeding to the next step.

You can describe steps and transition conditions using the ladder language.

#### Text language

• ST (Structured Text)

This text language allows you to describe controls by syntax including alternative sequences offered by conditional sentences and repetition offered by repetition sentences in the same way as high-level languages such as the C language. Accordingly, you can briefly create programs easy to look at.

## *Restrictions ?*

The FXCPU does not support the ST language in Simple Project, and does not support the ladder language and SFC language in Structured Project.

## **1.2 Program Creation Procedure**

The figure below shows how to create a program with a Simple Project and execute it in a programmable controller CPU.

## 1. Opening a project

Procedure	Reference
Start GX Works2.	3.2.1
Create a new Simple Project. Or open an existing Simple Project.	3.2.3



## 2. Setting parameters

Procedure	Reference
Set the parameters.	3.2.4
Ţ	

## 3. Setting labels

Procedure	Reference
Define global labels.	3.2.5
Define local labels.	

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## 4. Editing the program

Procedure	Reference
Edit the program in each program part.	3.2.6 4.2.6 4.2.7

### 5. Conversion and compiling

Procedure	Reference
Convert ladder blocks.	3.2.7
Compile the program.	3.2.8



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CREATED PROGRAM AND SYSTEM CONFIGURATION

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CREATING A PROGRAM OF SFC

## $\sqrt{}$

## 6. Connecting the programmable controller CPU

Procedure	Reference	
Connect the personal computer to the programmable controller CPU.	221	
Set the connection destination.	5.5.1	

## $\sqrt{}$

### 7. Writing to the programmable controller

Procedure	Reference
Write the parameters to the programmable controller CPU.	
Write the program to the programmable controller CPU.	5.5.2

## 8. Checking operations

$\overline{\Box}$		ring a Ram of Fr
8. Checking operations		
Procedure	Reference	4
Monitor the sequence program execution status and device contents, and check operations.	3.4 4.4	SFC
Check for errors in the programmable controller. 3.5		A OF
Π	· ·	ATING GRAN

## 9. Printing

Procedure	Reference
Print the program and parameters.	3.7 4.7

 $\sqrt{}$ 

## 10.Exiting GX Works2

Procedure	Reference
Save the project.	3.8
Exiting GX Works2.	3.9

## MEMO

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# 2 CREATED PROGRAM AND SYSTEM CONFIGURATION

This chapter explains the system configuration and gives an overview of the program created by using this manual.

2.1 System Config	guration	2-2
2.2 Overview of P	Program Creation	2-2

## 2.1 System Configuration

This manual uses GX Works2 and the Q Series programmable controller for explanation.



## 2.2 **Overview of Program Creation**

This manual explains the following program creation procedures using the simple example program shown in the table below.

- · Creating a new project
- Setting parameters
- Setting labels
- Creating a program (inputting contacts and application instructions, converting ladder blocks and compiling the program)
- Writing to the programmable controller
- Monitoring ladder, etc.
- Preview, Printing

Table 2.1	Overview	of create	ed program	

Program language	Operation overview				
Ladder	Image: state of the second state of	Chapter 3			
SFC	Image: Constraint constraints       Image: Constraint constraints       Image: Constraint constraints       Image: Constraint constraints       Image: Constraints <td< td=""><td>Chapter 4</td></td<>	Chapter 4			
ST	Refer to the following manual for the details.				

# 3 CREATING A PROGRAM OF LADDER

This chapter explains how to create a program of Ladder with a Simple Project through a simple program example.

3.1	Created Program
3.2	Creating a Project
3.3	Writing a Project to the programmable controller
3.4	Monitoring Operations
3.5	Diagnosing the programmable controller
3.6	Reading a Project from programmable controller
3.7	Printing
3.8	Saving a Project
3.9	Exiting GX Works2

## 3.1 Created Program

This section explains the operations of the program to be created and ladder programs.

## 3.1.1 Operations of program

- When X0 turns ON, the programmable controller turns ON Y10, and then turns OFF Y10 1 second later.
- When X1 turns ON, the programmable controller transfers K10 to D0 (which is defined with the Label "VAR1").
- When X2 turns ON, the programmable controller transfers K20 to D0 (which is defined with the Label "VAR1").



## 3.1.2 Created program

1

CREATED PROGRAM AND SYSTEM CONFIGURATION

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CREATING A PROGRAM OF SFC

## 3.2 Creating a Project

Create a project using ladder programs.

## 3.2.1 Starting GX Works2

• Start GX Works2 from "MELSOFT" in Windows Start.



## Point *P*

You can double-click the icon (1) on the desktop to start the software package.

## 3.2.2 Screen configuration in GX Works2

The GX Works2 screen has the following configuration.

Select "View" or "Hide" in the [View] menu for each of the Toolbar, Status bar, Navigation Window, Function Block Selection window and Output window.

Refer to the following manual for the details on the GX Works2 screen configuration:

GX Works2 Version 1 Operating Manual (Common)

Title bar 🚤	G					
Title bar Menu bar Toolbar Navigation Window View contents display area Displays the contents of	HLISOTT Series GX Work2 (Unit Project GX prolifequize completing Norigation 9 × 10 Norigation 9 × 10 Norigation 9 × 10 Project 9 × 10 P	Hed Project)  Were (mine Delog Expressions To  Parameter  Cost Label Sterring MAN (PRC)  Class  Clas	xi Wrdew Help 2 2 4 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Godal Jahri Setting Godal ( ) · · · · · · · · · · · · · · · · · ·	■■図 通 19 位 位 分 分 了 す よ 表 表 Element Seletion 9 × APerts	Function Block selection window Displays the list of function blocks available to program creation. Work window Used for programming,
the currently selected view.	Project     Connection Destination     Project     Connection Destination     Project     Connection Destination     Connection Destination	tout	Class C - Y - B - P - C Waring 0	Construction     C		Output window Displays the compile result, error information and warning information.

#### 1 Creating a new project 3.2.3 At first, create a project. OVERVIEW 1. Perform either procedure below to display the Project Edit Eind/Replace Compile View New Project screen. New... Ctrl+N 2 B Ctrl+O • Select [Project] → [New]. <u>O</u>pen... ⊆lose CREATED PROGRAM AND SYSTEM CONFIGURATION Click (New). E Save Ctrl+S Save <u>A</u>s... Compress/Unpack . Delete... Verify... 3 $\mathcal{J}$ 2. Select the "Series", "Module Type", "Project New Project PROGRAM OF LADDEP Type" and "Language" from the list boxes for QCPU (Q mode) -Series: the new project to be created. Q02/Q02H Module Type -Check "Use Label" when using labels in the program to be created. Project Type Simple Project -4 🔽 Use Label After the setting, click the \_\_\_\_ button. Ladder -Language Settings CREATING A PROGRAM OF SFC OK Cancel · Series : QCPU (Q mode) • Module Type : Q02/Q02H • Project Type : Simple Project Language : Ladder Point P

When using labels in Simple project, check "Use Label" on the New Project screen.



**3**. GX Works2 creates a new project.



OVERVIEW

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4

CREATING A PROGRAM OF SFC

## 3.2.4 Setting parameters

#### Set parameters.



## 3.2.5 Setting labels

#### Set global labels.

When not using labels, proceed to Section 3.2.6.



 Double-click "Global Label" → "Global1" on the Project view to display the Global Label Setting screen.

🚡 Global Label Setting Global1						
		Class	Label Name			
	1	-				
	2	VAR_GLOBAL				
	3	VAR_GLOBAL_CONSTANT		•		
4						
	System label is reserved to be registered. 🔲 System label is reserved					
To execute the Reservation to Register/Release for the system label, reflection to the system label database is required. Please execute 'Reflect to System Label Database'. * To execute Online Program Change, execute Online Program						

Ţ

🚡 Global Label Setting Global1 Class Label Name ▼ VAR1 VAR\_GLOBAL • 2 3 -Ŧ 4 ١ System label is reserved to be registered. System label is reserved To execute the Reservation to Register/Release for the system label, reflection to the system label database is required. Please execute 'Reflect to System Label Database' To execute Online Program Change, execute Online Program Change and save. > <

Л (To the next page)

2. Select the "Class" from the list box on the Global Label Setting screen.

#### <u>Settings</u>

Class: VAR\_GLOBAL

**3.** Directly input the "Label Name" on the Global Label Setting screen.

#### <u>Settings</u>

Label Name: VAR1

3 - 8
#### *Restrictions ?* • Characters available for the label name You can enter up to 32 characters as the label name. OVERVIEW However, note that the following label name will cause a compile error. · Label name which contains space · Label name whose first character is a number · Label name equivalent to a device name 2 For other characters unavailable for the label name, refer to the following manual. CREATED PROGRAM AND SYSTEM CONFIGURATION GX Works2 Version 1 Operating Manual (Common) Л 4. Directly input the "Date Type" on the Global 🚡 Global Label Setting Global1 Label Setting screen. Class Label Name Data Type VAR GLOBAL VAB1 Word[Signed] 3 Settings 3 • Date Type: Word [Signed] System label is reserved to be registered. 📃 System label is reserved to b To execute the Reservation to Register/Release for the system label, reflection to the system label database is required. Reserva Please execute 'Reflect to System Label Database To execute Online Program Change, execute Online Program Change and save. 4 CREATING A PROGRAM OF SFC $\sqrt{}$ Point P You can click \_\_\_\_ to display the Type Selection screen, and then select the Types on this screen. Settings<sup>\*1</sup> Data Type Selection × 1) Libraries : ALL Data Type Libraries Bit Word[Signed] <ALL: 2) Type Class : Simple Types Word[Chained] Double Word[Signed] Word[Unsigned]/Bit String[16-bit] Double Word[Unsigned]/Bit String[32-bit] FLOAT (Single Precision) 3) Types : Word [Signed] String(32) 4) Array Element : Not checked Time Timer Counter \*1: Set "Libraries", "Type Class", "Types" and "Array Retentive Timer Type Class Pointer Element" in this order. Simple Types After completing the setting, click the \_\_\_\_\_ button. Structured Data Types Function Blocks < Array Element ARRAY OK Cancel

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1	🚡 Global Label Setting Global1 📃 🗖 🔀								
Г		Class		Label Name	Data Type		Constant	Device	-
	1	VAR_GLOBAL	-	VAR1	Word[Signed]			DO	
	2		•						
	3		-						-
	1								•
	System label is reserved to be registered. System label is reserved to be released.								
Ŀ									
	То ехе	cute the Reser	vati	on to Register	r/Release for the	e sys	tem R	eservation to	o Regis
	label, re	effection to the	sys t to	tem label dati	abase is required al Database'	а.	_		
	* To ex	ecute Online E	rna	ram Change	execute Online	Prog	ram	eservation t	o Rele
	Change and save. Import Sys								rt Syst
	:								>

	$\mathcal{L}$										
1	🔓 Global Label Setting Global1 📃 🗖 🔀										
F	1	Class VAR GLOBAL	<b>-</b>	Label Name VAR1	Data Type Word[Signed]		Constant	Device D0	Comment	Remark	-
F	2		-								
4			_		_			•		▶	
Ľ	Syste	em label is rese	rve	d to be reg	istered. 📘	Syst	em label is	reserved	to be rele	ased.	
	To exe	cute the Rese	rvat	tion to Regi	ster/Release f tatabase is re	ior th	ne system	Res	ervation to	Register	r Sy:
	Please e	execute 'Refle ecute Online	et t Pro	to System L gram Chang	abel Database le. execute C	a'. Inline	e Program	Re	servation to	) Release	e Sys
	Chan	ge and save.		D	-,					t System	
1	<u> </u>			1111							>

**5.** Directly input the "Device" on the Global Label Setting screen.

### <u>Settings</u>

- Device: D0
- Set the "Constant", "Comment" and "Remark" on the Global Label Setting screen.
   "Relation with System Label", "System Label Name" and "Attribute" are not used in examples shown in this manual.
   Settings

### <u>Settings</u>

- Constant : When the label class is "VAR\_GLOBAL", you cannot set or change the constant value.
- Comment : No setting
- Remark : No setting

Refer to the following manual for the details on the global label/local label setting procedure:  $\Box = GX$  Works2 Version 1 Operating Manual (Simple Project)

Refer to the following manual for the details on programming global labels and local labels:

OVERVIEW

2

CREATED PROGRAM AND SYSTEM CONFIGURATION

3

REATING A

4

CREATING A PROGRAM OF SFC

# 3.2.6 Creating a program

Create the ladder program shown in Section 3.1.2. You can select the following modes when creating a program. · "Overwrite" mode or "Insert" mode This section explains the creation procedure in the "Overwrite" mode. Every time you click the Insert key, the mode is switched between "Overwrite" and "Insert". Select either mode as needed. · "Write" mode or "Read" mode Select the "Write" mode when editing the ladders. For selecting the "Write" mode, select [Edit] → [Ladder Edit Mode] → [Write Mode] from the menu bar. Or click 🔣 (Write Mode). Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode. GX Works2 Version 1 Operating Manual (Simple Project) 1. Double-click "POU"  $\rightarrow$  "Program"  $\rightarrow$  "MAIN" Navigation <del>д</del> х Project → "Program" on the Project view to display the 📬 🗅 🛍 🍖 😰 l 🦣 [PRG] MAIN screen. 🛃 Parameter 🦻 PLC Parameter Network Parameter Global Device Comment 🔞 Global Label

	$\overline{\mathbf{v}}$
🔒 Local Label Settin	ng MAIN [PRG] 🕢 🔒 [PRG] Write MAIN (1)Step * 🔀 🕅 Global Label Setting Global .
( 0)	
	Enter Symbol X0 OK Exit Help
	Ţ

Double-click it.

Global1

Frogram Setting
POU
Frogram
POU
Frogram
MAIN

FIGURATION FOR THE POOL FB\_Pool FB\_Pool FB\_Structured Data Types Device Comment Device Comment Device Initial Value

(To the next page)

Click iii (Rising Pulse) on the Ladder toolbar to display the Enter Symbol screen.
 Directly input a device on the Enter Symbol screen, and click the <a href="https://www.enterstyle.com">www.enterstyle.com</a> button to display the Rising Pulse.

### <u>Settings</u>

• X0

# Point P

Click an icon on the Ladder toolbar to open the Enter Symbol screen for inputting a device or instruction. Set a device or instruction, and click the <u>screen</u> button to display the corresponding ladder symbol or vertical line in the cursor position. Ladder tool bar

Refer to the following manual for the details on the toolbar:

GX Works2 Version 1 Operating Manual (Simple Project)

Table 3.1 Icons on the Ladder toolbar mainly used in this section

	Names	Conte	ents
⊣⊢ F5	Open Contact	Enter Symbol	Set a device.
+ <b>↓</b> F6	Close Contact	Enter Symbol	Set a device.
러가 SF7	Rising Pulse	Enter Symbol	Set a device.
Ч Р sF5	Open Branch	Enter Symbol	Set a device.
÷;;	Coil	Enter Symbol	Set a device.
-[ } F8	Application Instruction	Enter Symbol	Input an application instruction.
l sF9	Vertical Line	Enter VLine	Set the number of vertical lines.



Click # (Close Contact) on the Ladder tool bar to display the Enter Symbol screen.
 Directly input a device on the Enter Symbol screen, and click the <a href="https://www.screen">www.screen</a>, button to display the Close Contact.
 Settings

• T0

(To the next page)

- Л ] [PRG]Write MAIN (1)Step \* 🔀 🚯 Global Label Setting Glo 🔒 Local Label Se ing MAIN [F ( 0) OK Exit 🛱 🗩 +i i + - Y1 Y10 사 ā I I (0) 'n 🚯 [PRG]Write MAIN (1)Step \* 🗵 阳 Global Label Setting Glo http://www.com/tabels -in-( 0) j 🖓 -1 i Ϋ́ (To the next page)
- 4. Click I (Open Branch) on the Ladder tool bar to display the Enter Symbol screen.
  Directly input a device on the Enter Symbol screen, and click the ok button to display the Open Branch.
  Settings
  - Y10
- 6. Click 归 (Vertical Line) on the Ladder toolbar to display the Enter Vertical Line screen.

Click the \_\_\_\_\_ button to display the Vertical Line.

7. Click 😭 (Coil) on the Ladder toolbar to display the Enter Symbol screen.

Directly input a device and set value on the Enter Symbol screen, and click the \_\_\_\_\_ button to display the Coil.

### <u>Settings</u>

- T0 Space K10
- 8. Click List (Open Contact) on the Ladder tool bar to display the Enter Symbol screen.
   Directly input a device on the Enter Symbol screen, and click the <a href="https://www.contact.com">www.contact.</a>
   Setting and

### <u>Settings</u>

• X1







**9.** Click 1: (Application Instruction) on the Ladder toolbar to display the Enter Symbol screen.

Directly input an application instruction and operand on the Enter Symbol screen, and click the button to display the Application Instruction. Settings

- MOVP Space K10 Space VAR1 \*1
   \*1: The label VAR1 is set in Section 3.2.5. Specify the device D0 when not using labels.
- 10.Click (Open Contact) on the Ladder tool bar to display the Enter Symbol screen.

Directly input a device on the Enter Symbol screen,

and click the <u>w</u> button to display the Open Contact.

### Settings

• X2

**11.**Click **11.**Click (Application Instruction) on the Ladder toolbar to display the Enter Symbol screen.

Directly input an application instruction and operand on the Enter Symbol screen, and click the or button to display the Application Instruction. <u>Settings</u>

- MOVP Space K20 Space VAR1 \*2
  - \*2: The label VAR1 is set in Section 3.2.5. Specify the device D0 when not using labels.

Only ladder con	programmable contro version is required, and	ller CPU. compilation is not req	uired when using th	ne FXCPU or not u	ising labels.
Refer to the follo $3.2.7$	wing sections for ladde Converting ladder blo	r conversion and com cks	pile.		
3.2.8	Compiling a program				
If the following c lect [View] $\rightarrow$	peration is performed a Device Display] → [[	fter compilation, devic Device Display] to ch	es are displayed in	stead of labels.	
ote that the me	iu item is unchecked v	vhen you select [Viev	v] → [Device Disp	 olay] → [Device l	Display] while
e menu item is o	hecked.)				
			()	r10 )	
			(1	Devices	are displayed
X1				instead	of labels.
 x2					
			[MOVP K20		
			[ E	END ]	
			{ E	END ]	
Displaying label	and devices at the sa	ne time	[E	END ]	
Displaying label Devices can be [Tool] → [Optio	and devices at the sau displayed at the same t	ne time ime in the label displa	ts y mode by adding ti gram Editor" → "I	he corresponding adder" → "I add	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Optio the Options scre	and devices at the sar displayed at the same t ns] to display the Option en, and check "Display	me time ime in the label displa ns screen. Select "Pro / labels and devices".	⊺ y mode by adding t gram Editor" → "L	he corresponding adder" → "Laddo	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Options the Options screen In the example be <label display=""></label>	and devices at the sai displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di	ne time ime in the label displa ns screen. Select "Pro / labels and devices". splayed as labels.	f ¤ y mode by adding t gram Editor" → "L	he corresponding adder" → "Ladd	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Optio the Options scre In the example t <label display=""></label>	and devices at the san displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di	ne time ime in the label displa ns screen. Select "Pro / labels and devices". splayed as labels.	ן mode by adding t gram Editor" → "L	ne corresponding adder" → "Ladd	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Option the Options screen In the example be <label display=""></label>	and devices at the sau displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di	me time ime in the label displa ns screen. Select "Pro ( labels and devices". splayed as labels.	ניייייני gram Editor" → "L	he corresponding adder" → "Ladd	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Option the Options screen In the example be <label display=""></label>	and devices at the sai displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di	me time ime in the label displa ns screen. Select "Pro / labels and devices". splayed as labels.	{ y mode by adding ti gram Editor" → "L	he corresponding adder" → "Ladd	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Option the Options scree In the example the <label display=""></label>	and devices at the same displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di	me time ime in the label displa ns screen. Select "Pro / labels and devices". splayed as labels.	f πode by adding t gram Editor" → "L	he corresponding a adder" → "Ladd	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Option the Options screen In the example be <label display=""></label>	and devices at the sau displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di	me time ime in the label displa ns screen. Select "Pro / labels and devices". splayed as labels.	f r gram Editor" → "L	he corresponding adder" → "Ladd	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Option the Options screen In the example the <label display=""></label>	and devices at the sai displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di	me time ime in the label displa ns screen. Select "Pro / labels and devices". splayed as labels.	f πode by adding t gram Editor" → "L	he corresponding adder" → "Ladd	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Option the Options screen In the example be <label display=""></label>	and devices at the same displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di multaneous display>	me time ime in the label displa ns screen. Select "Pro / labels and devices". splayed as labels. [MOVP K0 VAR1 ]	f react with the center of the sector of t	he corresponding adder" → "Ladd	option. Select er Diagram" on
Displaying label Devices can be [Tool] → [Option the Options screen In the example be <label display=""></label>	and devices at the same displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di multaneous display> candidates ays label candidates w xample, GX Works2 di	me time ime in the label displa ns screen. Select "Pro / labels and devices". splayed as labels.	grees with the enter from "V" when you	the corresponding adder" → "Ladder" → "Ladder"	option. Select er Diagram" on g.
Displaying label Devices can be [Tool] → [Option the Options screen In the example be <label display=""></label>	and devices at the same displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di multaneous display> candidates ays label candidates w xample, GX Works2 di displayed label instead	me time ime in the label displar ns screen. Select "Pro / labels and devices". splayed as labels. [MOVP KO VAR1 ] [MOVP KO VAR1 ] [MOVP KO VAR1 ]	grees with the enter from "V" when you completely.	he corresponding adder" → "Ladd red character strin enter "V".	option. Select er Diagram" on g.
Displaying label Devices can be [Tool] → [Option the Options screen In the example be <label display=""></label>	and devices at the same displayed at the same to ns] to display the Option en, and check "Display elow, X1 and D0 are display> multaneous display> candidates ays label candidates w xample, GX Works2 di displayed label instead	me time ime in the label displar ns screen. Select "Pro / labels and devices". splayed as labels. [MOVP K0 VAR1 ] [MOVP K0 VAR1 ] [MOVP K0 00 ] hose former portion an splays labels starting to d of entering the label	grees with the enter from "V" when you completely.	the corresponding adder" → "Ladder" → "Ladder"	option. Select er Diagram" on g.
Displaying label Devices can be [Tool] → [Option the Options screen In the example the <label display=""> Label/device stand Label/device stand Displaying label GX Works2 disp In this program of You can select at</label>	and devices at the same the sa	me time ime in the label displa; hs screen. Select "Pro / labels and devices". splayed as labels. [MOVP K0 VAR1 ] [MOVP K0 VAR1 ] hose former portion as splays labels starting i d of entering the label	grees with the enter from "V" when you completely.	the corresponding adder" → "Ladder" → "Ladder"	option. Select er Diagram" on g.
Displaying label Devices can be [Tool] → [Option the Options screen In the example be <label display=""> <label device="" s<br="">Displaying label GX Works2 disp In this program of You can select a</label></label>	and devices at the same t displayed at the same t ns] to display the Option en, and check "Display elow, X1 and D0 are di multaneous display> candidates ays label candidates w example, GX Works2 di displayed label instead	me time ime in the label displar hs screen. Select "Pro ( labels and devices". splayed as labels. [MOVP K0 VAR1 ] (MOVP K0 VAR1 ] those former portion ar splays labels starting to d of entering the label 16-bit data transfer [1/2] MOVP BIN 16 bit(5) BI	from "V" when you completely.	the corresponding adder" → "Ladder" → "Ladder"	option. Select er Diagram" on g.

# 3.2.7 Converting ladder blocks



1. Select [Compile] → [Build] to display the Execution Confirmation for Build screen.

You can press the  $\boxed{F4}$  key instead to display the Execution Confirmation for Build screen.

 Set the execution method of build. In this example, GX Works2 will convert the selected program.

After setting the execution method, click the

button to execute conversion.

### Settings

- Select "Convert the selected program".
- **3.** [Build] converts the unconverted ladder block, and changes its background color as shown on the left.

1

# 3.2.8 Compiling a program

There are following two types of compiling. The compiling target is different between the two types. Select "Rebuild All" for this example.

The "Rebuild All" procedure is described below.

Refer to the following manual for compiling:

GX Works2 Version 1 Operating Manual (Simple Project)

		Table	3.2 Comp	iling type and target program	RAM J
			Та	rget program to be compiled	ROG M ATION
	Build	Converts non-compile (Does not compile alr	ed prograr eady com	ns into sequence program. piled programs.)	SYSTE
	Rebuild All	Converts all programs (Compiles already co	s into sequ mpiled pro	uence program. ograms also.)	
	npile <u>V</u> iew Online Build Online Program Cha Rebuild All	E De <u>b</u> ug <u>D</u> iagno F4 nge Shift+F4 Shift+Alt+F4	1.	Select [Compile] → [Rebuild All] to execute "Rebuild All". You can click 🛃 (Rebuild All) to execute "Rebuild All".	SFC A LADDER
MELSOF	T Series GX Works2 Caution When executing Rebuild all, automatically re-evaluated and devices may change.(Ct is checkef.(Ctear the device ranges set wit automatic-assign setting to 0.) In that case, values from the previous pro assigned devices. For safety, ensure that device assignment memory, latched data, and file registers.  C Check for duplicated coils, perform and other ladder checks after Rebuild Are you sure you want to Rebuild All?  Yes	assigned devices will be rrrently the following option setting hin the Device/label gram will remain in the previously is match by clearing all device consistency (pair) check, ild All is complete.	2.	The screen shown on the left appears. Click the ves button to execute "Rebuild All".	CREATING A PROGRAM OF S
Output Rebuild Al No. Result 1 Informe 3 Informe 5 Informe 5 Informe 6 Rebuild Al Cor	Data Name Itom	Content Word device (VAR range) 0 point used Be device (VAR range) 0 point used Pointer (VAR range) 0 point used Counter (VAR range) 0 point used Counter (VAR range) 0 point used	3.	When finishing "Rebuild All", GX Works2 displays the result on the Output window. If an error occurs, check the contents, eliminate the cause of error, and then execute "Build" or "Rebuild All" as described in the step 1.	
 佳Loca	X0         TO           ( 0)         10           Y10         10           ( 8)         11           ( 12)         X1	S Step 🛛 🕞 Global Label Setting Global 1	4.	When "Rebuild All" is completed, the number of program steps is displayed at the window title on the [PRG] Write MAIN screen.	



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# 3.3 Writing a Project to the programmable controller

Write a project to the programmable controller CPU.

# 3.3.1 Connecting the personal computer to the programmable controller

Connect the personal computer and the programmable controller with a cable, and set the connection channel.

### Connecting the personal computer to the programmable controller

For cautions on connection, refer to the manual of the programmable controller CPU. Refer to the following manual for the details on setting when using another channel or using the FXCPU for connection.

Notebook personal computer programmable controller (Q02HCPU) USB cable

### Setting the Transfer Setup

Set the channel to connect the personal computer to the programmable controller CPU (Q02HCPU) with a USB cable.

Refer to the following manual for the details on setting using another channel:

GX Works2 Version 1 Operating Manual (Common)

Project		
以 User Library		
Connection D	estination	Click it.
		€
	Ţ	,
Navigation		Ψ×
Connection Dest	ination	
📑 🖻 🖄 🖻	]	
Current Connection	_	
Connection1	Doub	le-click it.
All Connections		
Connection1		
	$\overline{\mathbf{v}}$	7
	(To the nex	t page)

- Click "Connection Destination" in the view selection area on the Navigation window to display the Connection Destination view.
- 2. Double-click "Connection1" in the Current Connection on the Connection Destination view to display the Transfer Setup screen.



**3.** Double-click **(Serial USB)** in "PC side I/F" to display the PC side I/F Serial setting screen.

4. Set the PC side I/F.

After the setting, click the <u>setting</u> button to complete the setting and close the screen. <u>Settings</u>

· Select "USB".

5. Click (PLC Module) in "PLC side I/F" to select the interface to be used.





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6. Click the <u>connection Test</u> button to execute a communication test with the programmable controller through the specified connection channel.

	$\mathcal{L}$
MELSOF	T Application
٩	Successfully connected with the Q02/Q02HCPU.
	ОК

7. When communication with the programmable controller is finished normally, the left screen appears, and the "PLC Type" field displays the programmable controller CPU model name.

Click the \_\_\_\_\_ button to close the screen. If communication with the programmable controller has failed, the screen below appears.

Check the connection destination, connection cable, etc.



8. Click the <u>w</u> button to finish "Transfer Setup" and close the screen.



Point P		
<ul> <li>You can set two or more connection destinations connection destinations.</li> </ul>	and ch	ange them over if there are two or more
Navigation       # ×         Connection Destination       Image: Connection         Current Connection       Image: Connection         Idl Connections       Set as Default Connection         Set as Default Connection       Set or the connection         Idl Connections       Set or the connection         Set or the connection       Set or the connection         Property       Image: Connection	1.	Select "Connection1" in the Current Connection on the Connection Destination view, right-click it, and then select the menu item "Add New Data". The Add New Data screen will appear.
Add New Data	2.	Set "Data Name", and uncheck "Set as Default Connection".
Data Name Connection2 Set as Default Connection OK Cancel		Click the button to display the newly created connection destination in "All Connections" on the Connection Destination view.
		Settings <ul> <li>Data Name : Connection2</li> <li>Set as Default Connection: Unchecked</li> </ul>
Navigation       Image: A triangle of the second seco	3.	Set the connection destination. Double-click "Connection2" in "All Connections" to display the Transfer Setup screen. 3.3.1 Step3 in the Setting the Transfer Setup
Newly created connection destination		

• For selecting the newly created connection destination, check "Set as Default Connection " while creating the data, or set the newly created connection destination as the default connection destination as described below.

Then, the newly created connection destination will be selected as the connection destination for communication with the programmable controller CPU (for "Read from PLC", "Write to PLC", etc).



 Select "Connection2" in the All Connections on the Connection Destination view, right-click it, and then select the menu item "Set as Default Connection". OVERVIEW

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2. The connection destination set as the default connection destination is displayed in "Current Connection" on the Connection Destination view.

# 3.3.2 Writing a project to the programmable controller

Write the project data to the programmable controller CPU set as the connection destination in Section 3.3.1.



 Select "Online" → "Write to PLC" to display the Online Data Operation screen.

You can click (Write to PLC) to display the Online Data Operation screen.

- Onlow to dependent
   Image: Construction Constructin Construction Construction Construction Construction Co
  - Setting of the target module

Target module: Select <<PLC Module>>

### Setting of the project

 Symbolic Information : Select "Program Memory/Device Memory" in "Target Memory", and check "Symbolic Information" in "Target".
 "Program (Program File)" and "MAIN" are checked in "PLC Data", and change into gray.

"Symbolic Information" contains program files and variables.

 PLC Data
 : Select "Program Memory/Device Memory" in "Target Memory", and check "PLC/Network/Remote Password/Switch Setting" in "Target". Do not check "Global Device Comment" or "Device Memory".

2. Set the "Target module" and "Target project" on the Online Data Operation screen.

After the setting, click the Execute button.





4. The left screen is displayed during writing.When writing is finished, "Write to

PLC: Completed" appears.

Click the **Close** button to close the Write to PLC screen.



5. Click the \_\_\_\_\_ button to close the Online Data Operation screen.

#### **Monitoring Operations** 3.4

Execute "Monitor" to check the operations.

GX Works2 is able to simulate the programmable controller operations in offline mode. Refer to the following manual for the simulation function:

GX Works2 Version 1 Operating Manual (Common)

#### 3.4.1 Monitoring a program





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3. Select [Online]  $\rightarrow$  [Monitor]  $\rightarrow$  [Monitor Mode] to switch the [PRG] MAIN screen to the monitoring status.

You can also click 🔊 (Monitor Mode) to switch the [PRG] MAIN screen to the monitoring status.

4. Set the programmable controller CPU to RUN. Set the RUN/STOP switch on the programmable controller CPU to "RUN".







Forcing a Double-cli programm	contact ON/OFF ck ( <u>Enter</u> ) a monitor able controller ON/OFF	ed contact while pre	essing the <u>Shift</u> key to force a device in the
Changing	the current value of a	a word device	
Double-cli screen wh	ck ( <u>Enter</u> ) a monitor ere you can change the	ed word device whi e current value.	e pressing the Shift key to display the Modify Value
Modify Value Device/Label Device/Label VAR1 Data Iype Value Settable Ra -32768 to 33 Execution Re	Buffer Memory   Vord[Signed] C EC Ige 1767	Set Close	Input the numeric value to be set, and click the <u>set</u> button to change the current value to the input numeric value.
Execution Resu Device/Label VAR1	t Data Type Word[Signed]	Setting Value 10(D)	
Reflect to Inc			

- Л
- **5.** Turn ON inputs X0, X1 and X2 in the programmable controller, and check the following operations.

You can turn ON inputs X0, X1 and X2 using the test operation above.

• When X0 turns ON, the programmable controller turns ON Y10, and then turns OFF Y10 1 second later.





 Select [Online] → [Monitor] → [Stop Monitoring] to reset the monitor status of the [PRG] MAIN screen.

You can click 🛃 (Stop Monitoring) to reset the monitor status of the [PRG] MAIN screen.

7. Set the programmable controller CPU to STOP.

Set the RUN/STOP switch on the programmable controller CPU to "STOP". You can switch the programmable controller status between "RUN" and "STOP" using remote operation.

For the remote operation, refer to the following.

"Point" in the step 4

Switch the programmable controller CPU to the "Write" mode when editing the ladders. Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode.

3.2.6 Creating a program

# 3.4.2 Batch monitoring of device values



 Select [Online] → [Monitor] → [Device/Buffer Memory Batch] to display the Device/Buffer Memory Batch Monitor screen.

Or click 🔝 (Device/Buffer Memory Batch Monitor) to display the Device/Buffer Memory Batch Monitor screen.

**2.** Set a device to be monitored. Select D0 in this example.

### Setting of "Device"

- Device : Select "Device Name".
- Device Name : D0
- **3.** Click the <u>Details...</u> button to display the Display Format screen.



Set a device name to be monitored. Label Name is not available.

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**4.** Set the Display Format of the device to be monitored.

### Setting on the Display Format screen

- Monitor Format : Bit and Word
- Display : 16 bit Integer
- Value
- : DEC : 0-F
- Bit Order
   Switch No. of Dointo
- Switch No. of Points : Bit Device Bit and Word Format 16 Points Word Device Word Multipoint Format 8 Points

After the setting, click the <u>ok</u> button to close the Display Format screen.

Refer to the following manual for the details on Display Format.

GX Works2 Version 1 Operating Manual (Common)





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- 5. Click 🔀 (Start Monitoring) on the Ladder toolbar to start monitoring.
- Set the programmable controller CPU to RUN. Set the RUN/STOP switch on the programmable controller CPU to "RUN".

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Diagnostics Iool Window Help PLC Diagnostics...

Ethernet Diagnostics. CC IE Control Diagnostics. CC IE Field Diagno MELSECNET Diagnostics.. CC-Link Diagnostics... Sensor/Device Monitor..

1

#### Diagnosing the programmable controller 3.5

You can check the programmable controller RUN/STOP status and error status.

Refer to the following manual for the details on Network Diagnostics, Ethernet Diagnostics and CC-Link IE Control Diagnostics.

1. Select [Diagnostics]  $\rightarrow$  [PLC Diagnostics] to

display the PLC Diagnostics screen.

GX Works2 Version 1 Operating Manual (Common)



No.	Item	Description
1)	Connection Channel List	Connection Channel List: Displays the information on connection between the personal computer and the programmable controller CPU. System Image: Displays visually the Connection Channel List.
2)	CPU information of connected station	Displays the model name, operation status and switch status.
3)	Displayed information selection	Select a radio button to display Error Information (Current Error and Error History)/Continuation Error Information/PLC Status Information/Serial Communication Error.
4)	Setting for Error Jump	Check this check box to reduce the PLC Diagnostics screen size and adjust the display position at the time of Error Jump.
5)	Current Error	Displays the current CPU error information.
6)	Error History	Displays the error history.
7)	Error Jump	Jumps to the ladder step number which contains the error corresponding to the currently selected error number.
8)	Error Clear	Clears the error information displayed in "Current Error".
9)	Error Help	Displays the explanation window for the currently selected error number.
10)	Error History	Displays the latest error history.
11)	Clear History	Deletes the error history list in "Error History".
12)	Status Icon Legend	Indicates icons corresponding to errors displayed in the "Status" column of the "Error Information".
13)	Monitor Status	Indicates the monitoring status (executed or stopped).
14)	Programmable controller CPU information	Displays the programmable controller CPU status.
15)	Stop Monitor	Starts or stops monitoring.
16)	Create CSV File	Saves the error information to a CSV file.

2. Click the dose button to close the PLC Diagnostics screen.

# 3.6 Reading a Project from programmable controller

You can read data to a project from the programmable controller CPU selected as the connection destination in Section 3.3.1.



- Setting of the target module
- Target module: Select << PLC Module>>.

### Setting of the project

- Symbolic Information : Select "Program Memory/Device Memory" in "Target Memory", and check "GX Works2 (Simple Project)" in "Target". "Symbolic Information" contains program files and variables.
   PLC Data : Select "Program Memory/Device Memory" in "Target Memory", and check "PLC/Network/Remote Password/Switch Setting" in "Target". \*1 Do not check "Global Device Comment" and "Device Memory".
  - \*1: If you have checked desired items for the Write to PLC setting, such items are checked as the default for the Read from PLC setting.

### *Restrictions* &

### In the case of FXCPU

• When labels are used, data can be read from the FXCPU only in the FX3U and FX3UC Series version 3.00 or later. When data cannot be read from the FXCPU, carefully store projects written in the programmable controller.

### Point *P*

Check the following when not using labels:

- Program (program file)
- Parameter

 Select [Online] → [Read from PLC] to display the Online Data Operation screen. OVERVIEW

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You can click 📇 (Read from PLC) to display the Online Data Operation screen.

2. Set the "Target module" and "Target project" on the Online Data Operation screen.

After the setting, click the Execute button to read the project (program) from the programmable controller.



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# 3.7 Printing

You can print programs and parameters created using GX Works2 in a printer. The print function consists of Batch print and print. This section explains print. For details of printing, refer to the following manual.

GX Works2 Version 1 Operating Manual (Common)

# 3.7.1 Setting the printer

The printer which prints is set up.



Print Setup			? 🔀
Printer Name: Status: Type: Where: Comment:	Ready		Properties
Paper Size: Source: Network.	B4  Automatically Select	Orientation A OK	Portrait     Landscape     Cancel

- 1. Select [Project] → [Printer Setup] to display the Printer Setup screen.
- CREATING A
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   PROGRAM OF SFC
   AND SYSTEM

   OVERVIEW
   CONFIGURATION

2. Select the Printer, Paper size, Orientation, etc. After the setting, click the or button to close the Printer Setup screen.

# 3.7.2 Previewing a program

You can display a program in the image of printing.



- 1. Click "Project" in the view selection area on the Navigation window to display the Project view.
- 2. Display a program.

Double-click "POU"  $\rightarrow$  "Program"  $\rightarrow$  "MAIN"  $\rightarrow$  "Program" on the Project view to display the [PRG] MAIN screen.

RGJWITTE MAIN 15 Step	
	( <sup>V10</sup> ( <sup>T0</sup>
	MOVP KIO VARI
( 12)	MOVP K20 VAR1
( 16)	END



(To the next page)

 Select [Project] → [Print Window Preview] to display the Print Window Preview (Ladder) screen.

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- Ŷ 4. Click the ok button to determine the Print Window Preview (Ladder Additional Information setting and display the Print Window Preview Device comment screen. Row:4 Column 8 Number of characters to be printed: 32 characters In this example, the Print Window Preview (Ladder) Statement/Note Contact screen remains in the initial setting. \* If the number of display connection is 21, contacts are printed under the ladder program Print Position Right Whole Range Print Range ▼ Range CREATED PROGRAM AND SYSTEM CONFIGURATION Coil For details of the setting on the Print Window Preview (Ladder) screen, refer to the following Click it. Specified Print Rang manual. Print Range Whole Range • GR Works2 Version 1 Operating Manual Cancel (Common) Л
  - 5. After checking the contents, click the <u>remain</u> button to print the program. Click the \_\_\_\_\_ button to close the Print Window Preview screen.

Click button to print the program.	
Print W. ow Preview	
Program Löray Name- Data Name MAIN ( 0 - 20 - 10 ( 10 - 20 ( 10 - 20)) ( 10 - 20 ( 10 - 20)) ( 10 - 20) (	6/25/2009 

# 3.7.3 Printing a program

### 1. Display a program.

For the display procedure, refer to the following.

3.7.2 Previewing a program

[PRG]Write MAIN 15 Step			
		-( <sup>Y10</sup>	)
		К10 —( <sup>то</sup>	)
	K10	VAR1	3
( 12) X3 (WOVP	K20	VAR1	3
( 10)		-[END	3
			•



dditional Information Device comment Row:4 Column	8 💌	Number of characters to be printed: 32 characters
Statement/Note		
Contact		
Print Position	Right	<ul> <li>If the number of display connection is 21, contacts are printed under the ladder program.</li> </ul>
Print Range	Whole Range	Range Setting
Coil		
	Whole Range	Range Setting
acified Print Plance		Click it
Print Range Whole	Range 💌	Start Step End Step

2. Select [Project] → [Print Window] to display the Print Window (Ladder) screen.

Click the <u>w</u> button to determine the setting and start printing.
 In this example, the Print Window (Ladder) screen remains in the initial setting.

For details of the setting on the Print Window (Ladder) screen, refer to the following manual.

GX Works2 Version 1 Operating Manual (Common)

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# 3.7.4 Previewing a PLC Parameter

You can display PLC Parameter in the image of printing.

 Display PLC parameters.
 Double-click "Parameter" → "PLC Parameter" on the Project view to display the Q Parameter Setting screen.

2. Click the Print Window Preview button.

**3.** After checking the contents, click the <u>print...</u> button to print PLC Parameter.

Click the <u>lose</u> button to close the Print Window Preview screen.



д×

Navigation

# 3.7.5 Printing a PLC Parameter

Parameter Setting PLC Name PLC System	PLC File PLC RAS Boot File	Program   SPC   Device   1/0 A	ssignment (Multiple CPU Setting )	
Comment				
C	lick it.			
C	7			
Print Window Pr	int Window Preview	Acknowledge XY Assignmen	Default Check	End Cancel
		7	Ļ	
Print Wind	low			? 🛛
Printer				
Name:				Properties
Status:	Ready			
Type:				
Where:				
Commeric.				
Print range			Copies	
• All			Number of copies:	1 🔅
C Pages	s from:	to:		] 🕻 Click it. )
	tion			
C Selec				
C Selec				

1. Display a PLC Parameter.

For the display procedure, refer to the following.

2. Click the Print Window... button.

3. Click the <u>w</u> button to start printing.
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#### Saving a Project 3.8

#### You can save a project.

When saving a newly created project, use the menu item [Save as].



## *Restrictions* 4

- Input within 128 characters to "Title".
- Make sure that the total characters of "Save Folder Path", "Workspace Name" and "Project Name" is 200 or less.
- You cannot save any project to route directories such as "C:\" or "D:\".

## 3.9 Exiting GX Works2

#### End the project.

Proj	ect	<u>E</u> dit	Eind/Replace	⊆ompile	⊻iew				
	Nev	v		Ctrl	+N				
B	Ope	en		Ctrl	+0				
	<u>⊂</u> lo:	se							
H	Sav	e		Ctrl	+S				
	Sav	е <u>А</u> s							
	Compress/Unpack								
	Del	ete							
	⊻er	ify							
	Pro	ject Re	vision		•				
	C <u>h</u> a	ange PL	С Туре						
	Cha	ange Pro	oject Type						
	Obj	<u>e</u> ct			•				
	Inte	elligent	Eunction Module		•				
	Оре	en Othe	r Data		×.				
	Exp	ort to 🤇	5X Developer Fo	rmat File					
	Libr	ary			•				
	Sec	urity			•				
3	Prin	it(])		Ctrl	+P				
	Prin	it Previe	ew( <u>B</u> )						
	Prin	it <u>W</u> indo	ow						
	Priౖ⊓	it Windo	ow Preview						
	Printer Setup								
	The	Latest	File						
	Sta	rt GX D	eveloper( <u>Z</u> )						
	Exit	:(Q)	N						

1. Select [Project]  $\rightarrow$  [Exit (Q)] to exit GX Works2.

Point
If you have not saved the project, the following message appears.
Click the Yes button to save the project.
Click the button to exit GX Works2 without saving the project.
MELSOFT Series GX Works2
Do you want to save the project?
Yes No Cancel

# 4 CREATING A PROGRAM OF SFC

This chapter explains how to create a program of SFC with a Simple Project through a simple program example.

	Created Drawner 4.2
4.1	Created Program
4.2	Created Program
4.3	Writing a Project to the programmable controller 4-27
4.4	Monitoring Operations
4.5	Diagnosing the programmable controller4-30
4.6	Reading a Project from programmable controller
4.7	Printing
4.8	Saving a Project
4.9	Exiting GX Works2

## 4.1 Created Program

This section explains the operations of the program to be created and SFC programs.

## 4.1.1 Operations of program

This program controls fountain (cycle operation/continuous operation).

• Cycle operation (when X1 is OFF)

When the start button (X0) is pressed, the program will make progress in the sequence "Standby status (S0)  $\rightarrow$  Center lamp (S1)  $\rightarrow$  Center fountain (S2)  $\rightarrow$  Loop line lamp (S3)  $\rightarrow$  Loop line fountain (S4)  $\rightarrow$  Standby status (S0)".

Each output is switched by the timer at every 2 seconds.

Continuous operation (when X1 is ON)

When the start button (X0) is pressed, the program will make progress in the sequence "Standby status (S0)  $\rightarrow$  Center lamp (S1)  $\rightarrow$  Center fountain (S2)  $\rightarrow$  Loop line lamp (S3)  $\rightarrow$  Loop line fountain (S4)  $\rightarrow$  Center lamp (S1)", and then repeat this sequence. Each output is switched by the timer at every 2 seconds.



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#### **Created Program** 4.1.2

## For QCPU/LCPU



## For FXCPU

Direct [PRG]Write	001:Block1	Fount		💁 [PRG]Write 001:Block1 Step No.0 Standby status 1 Step		×
1	2	3	4 🛆		V010	
1 💿 0	<b>.</b>		. 9		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	19
2-0	_					
3						
4 10						
5-1						
6						
7 🗍 11						
8-2						
9						
10 12						
11 — 3						
12						
13 13		-				
14						
15 — 4	+5					
16 ⇒10	μo					

## 4.2 Created Program

Create a project using SFC programs.

## 4.2.1 Starting GX Works2

For the GX Works2 starting procedure, refer to the following.

3.2.1 Starting GX Works2

## 4.2.2 Screen configuration in GX Works2

For the GX Works2 screen configuration, refer to the following.

3.2.2 Screen configuration in GX Works2

## 4.2.3 Creating a new project

For the new project creating procedure, refer to the following. Select SFC as the "programming language".

3.2.3 Creating a new project

Point P

Perform the following when using the FXCPU:

- Uncheck "Use Label". The FXCPU does not support the Label in SFC language. If it is checked, SFC is not selectable as the "Language".
- When you select SFC as the "Language" and create a new project, the Block Information Setting screen appears.

Refer to the following for the setting procedure.

4.2.7 Creating a program (for FXCPU)

## 4.2.4 Setting parameters

For the Parameter setting procedure, refer to the following.

3.2.4 Setting parameters

Refer to the following manuals for the details on Setting parameters.

- GX Works2 Version 1 Operating Manual (Common)
- 🖙 CPU manual
- CPU programming manual

## 4.2.5 Setting labels (for QCPU/LCPU)

For the Global Label setting procedure, refer to the following.

3.2.5 Setting labels

For details of the Global Label and Local Label setting procedures, refer to the following manual.

GX Works2 Version 1 Operating Manual (Simple Project)

## Restrictions &

The FXCPU does not support the Label in SFC language. Directly input a device.

## Setting on the Global Label

1	Globa	al Label Setting Gl	obal1							-	
		Class		Label Name		Data Type		Constant	De	vice	-
	1	VAR_GLOBAL	-	Start_button	Bit				X0		
	2	VAR_GLOBAL	-	Continuous_operation	Bit				X1		
	3	VAR_GLOBAL	-	Standby_indication	Bit				Y10		
	4	VAR_GLOBAL	-	Center_lamp	Bit				Y11		
	5	VAR_GLOBAL	-	Center_fountain	Bit				Y12		
	6	VAR_GLOBAL	-	Loop_line_lamp	Bit				Y13		
	7	VAR_GLOBAL	-	Loop_line_fountain	Bit				Y17		
	8		-								-
•											
	Syste	em label is reserved t	to be r	registered. 📃 System labe	l is res	erved to be re	lease	ed. 🗖 The to f	e system the syste	label is al em label d	ready re latabase
To execute the Reservation to Register/Release for the system label, reflection to the system label database is required.					egister System	Label		$ \rightarrow$			
P  *	Please execute Reflect to System Label Database'. * To execute Online Program Change, execute Online Program Change and save.				Reservation to Release System Label						
					Import System Label				Not R Total:	eflected : 0	
<											>

1

## 4.2.6 Creating a program (for QCPU/LCPU)

Create the SFC program (for QCPU/LCPU) shown in Section 4.1.2.

You can select the following modes when creating a program.

- "Overwrite" mode or "Insert" mode
- "Write" mode or "Read" mode

Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode.

GX Works2 Version 1 Operating Manual (Simple Project)



 Double-click "POU" → "Program" → "MAIN" → "000: Block" → "Program" on the Project view to display the SFC screen for "[PRG] 000: Block".

ΙΟΠΙΙ						
<ul> <li>SFC diagram/Zc By setting "Opti- horizontally.</li> <li>Select [Tool] → On the Options MELSAP3" → "</li> <li>Settings</li> </ul>	oom screen layout ions", the SFC diagra [Options] to display screen, select "Prog "Arrange", and set th	am and Zoom scr ⁄ the Options scr ram Editor" → " ne following.	een can be o een. SFC" → "S	displayed SFC 1" —	d together vertid → "Arrange Win	cally or dows for
Tile SFC and Z     Arrange:     Change the pos	oom vertically: Cheo Selec ition or size of the w	k it. ct "Tile Horizonta indow to change	lly" or "Tile	Vertically	y". m/Zoom scroon	lavout
			over the Sr	c ulagra	III/ZOOIII SCIEEN	
1         2           1         2           2         70           3         .		:Block Step No.0 (0)Step *		$\Box$	1 2 1 70 2 70 3 4	
6					PRG]Write 000:Block	Step No.0 (0) 💶 🗙

				$\overline{\mathbf{v}}$			
	1	2	3	4	5	6	7
1	0? 📋						-
2	Enter SI	FC Symbo	ol				
3 4 5	<b>Symbol</b> Block	STEP 0	Comment Sta	Step Attrib	ute []	OK     Cance	



				$\mathcal{T}$			
4	-						
5	Enter S	FC Symb	ol				×
6	Symbol	STEP	• 1	 Step Attribut	e []	•	OK
7	Block	0	Comment G	enter lamp			Cancel
8							



(To the next page)

 Creating the SFC Diagram (step 0) Put the cursor in the position "row number 1, column number 1" on the screen, and doubleclick it to display the Enter SFC Symbol screen.

After setting the items, click the <u>w</u> button to move the cursor to the next row.

#### <u>Settings</u>

- Symbol : STEP/0
- Step Attribute : [--]
- Comment : Standby status
- **3.** Creating the SFC Diagram (Series transition 0) Put the cursor in the position "row number 2, column number 1" on the screen, and doubleclick it to display the Enter SFC Symbol screen.

After setting the items, click the <u>w</u> button to move the cursor to the next row.

#### <u>Settings</u>

- Symbol : TR/0
- Comment : blank
- 4. Creating the SFC Diagram (step 1)

For the creation method, refer to the following. Put the cursor in the position "row number 4, column number 1".

Step2" in the 4.2.6

#### <u>Settings</u>

- Symbol : STEP/1
- Step Attribute : [--]
- Comment : Center lamp
- 5. Creating the SFC Diagram (Series transition 1)

For the creation method, refer to the following. Put the cursor in the position "row number 5, column number 1".

Step3" in the 4.2.6

#### Settings

- Symbol : TR/1
- Comment : blank









(To the next page)

#### **6**. Creating the SFC Diagram (step 2)

For the creation method, refer to the following. Put the cursor in the position "row number 7, column number 1".

" "Step2" in the 4.2.6

#### Settings

- Symbol : STEP/2
- Step Attribute : [--]
- Comment : Center fountain
- 7. Creating the SFC Diagram (Series transition 2)

For the creation method, refer to the following. Put the cursor in the position "row number 8, column number 1".

"Step3" in the 4.2.6

#### <u>Settings</u>

- Symbol : TR/2
- Comment : blank
- 8. Creating the SFC Diagram (step 3)

For the creation method, refer to the following. Put the cursor in the position "row number 10, column number 1".

Step2" in the 4.2.6

#### <u>Settings</u>

- Symbol : STEP/3
- Step Attribute : [--]
- Comment : Loop line lamp
- **9**. Creating the SFC Diagram (Series transition 3)

For the creation method, refer to the following. Put the cursor in the position "row number 11, column number 1".

" "Step3" in the 4.2.6

#### <u>Settings</u>

- Symbol : TR/3
- Comment : blank

				$\downarrow$			
13			-				
14	Enter S	FC Symbo	ıl				
15	Symbol	STEP	• 4	 Step Attribut	]	•	ОК
16 17	Block	0	Comment Lo	oop line fountain			Cancel









## 10. Creating the SFC Diagram (step 4)

For the creation method, refer to the following. Put the cursor in the position "row number 13, column number 1".

Step2" in the 4.2.6

#### <u>Settings</u>

- Symbol : STEP/4
- Step Attribute : [--]
- Comment : Loop line fountain

## 11.Creating the SFC Diagram (Selective branch)

Put the cursor in the position "row number 14, column number 1" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting the items, click the  $\frown$  button to move the cursor to the next row.

#### <u>Settings</u>

• Symbol : --D/1

## 12. Creating the SFC Diagram (Series transition 4)

For the creation method, refer to the following. Put the cursor in the position "row number 15, column number 1".

"Step3" in the 4.2.6

#### <u>Settings</u>

- Symbol : TR/4
- Comment : blank

#### **13**.Creating the SFC Diagram (Series transition 5)

For the creation method, refer to the following. Put the cursor in the position "row number 15, column number 2".

Step3" in the 4.2.6

#### <u>Settings</u>

- Symbol : TR/5
- Comment : blank



14	7
15 - ?4	- ?5
16 ⇒1	
17	Enter SFC Symbol
18	Symbol JUMP V 0 Step Attribute [] V OK
19 ·	Bindy D Comment Cancel
20	Context Commany Context

(To the next page)

**14.**Creating the SFC Diagram (Jump to the Continuous operation)

Put the cursor in the position "row number 16, column number 1" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting "Symbol", click the \_\_\_\_\_ button to display the jump destination step number.

#### <u>Settings</u>

Symbol : JUMP/1

**15**.Creating the SFC Diagram (jump to the Cycle operation)

Put the cursor in the position "row number 16, column number 2" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting "Symbol", click the <u>w</u> button to display the jump destination step number.

#### <u>Settings</u>

• Symbol : JUMP/0

4.2 Created Program







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17.Creating the zoom (Transition condition of series transition 0)

Display the zoom.

For the display method, refer to the following.

Step16" in the 4.2.6

For operation output creation and ladder conversion, refer to the following.

- 3.2.6 Creating a program
- 3.2.7 Converting ladder blocks



1

Point P	
In the transition condition, the coil instruction accepts only one dummy coil ([TRAN]). Click " $\therefore$ " or " $\Rightarrow$ ", and click the or button to enter the dummy coil. Then, "[TRAN]" will be entered automatically.	OVERVIEW
<ul> <li>18. Creating the zoom (step1, series transition 1, step2, series transition 2, step3, series transition 3, step4, series transition 4, series transition 5)</li> <li>For the zoom display and creation methods, refer to the following.</li> <li>"Step16" in the 4.2.6</li> <li>"Step17" in the 4.2.6</li> <li>"Point" in the Step17</li> </ul>	CREATING A PROGRAM OF LADDER CONFIGURATION CONFIGURATION
	PROGRAM OF SFC
Image: Constraint of the second se	
[PRG]Write 000:Block Step No.2 Center fountain (6)Step *	
(To the next page)	





👪 [PRG]Wri	te 000:Blo	ock Step No.4 Loop line fountain (6)Step *	
( )	0	(Loop_line_fourtain	)
		K20	).
		Ì	1
( )	0		~

 $\sqrt{}$ 

🔒 [PRG]Wi	ite 000:Block Transition No.4 (3)Step *	
( 0)	77 Continuous, operation	-[TRAN ]
(3)		~

 $\sqrt[n]{}$ 

🖬 [PRG]Write	[PRG]Write 000:Block Transition No. 5 (3)Step *				
( 0)	T7 Continuan, operation	_[TRAN ]			
(3)					
		~			

## 4.2.7 Creating a program (for FXCPU)

Create the SFC program (for FXCPU) shown in Section 4.1.2 You can select the following modes when creating a program. • "Overwrite" mode or "Insert" mode

- "Write" mode or "Read" mode
   Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode.
  - GX Works2 Version 1 Operating Manual (Simple Project)

When you select "SFC" as the "Language" for creating a new project, the Block Information Setting screen appears.

Block Information Setting						
Data Name Title	Block Starting ladder					
Block No.	0					
Block Type	Ladder Block					
	Execute					

1. Creating a ladder block. Set "Title" and "Block Type".

> After setting, click the Execute button to close the Block Information Setting screen and add "000: Block Starting ladder" (ladder block) on the Project view screen. "SFC Block" and "Ladder Block" can be selected as the "Block Type". When the FXCPU is used, it is necessary to create a ladder for turning ON the SFC program using a ladder block.

#### <u>Settings</u>

- Title : Starting ladder
- Block Type : Ladder Block



 Creating the SFC Block Select "MAIN" on the Project view screen, right-click it, and then select the menu item "Add New Data".

The New Data screen will appear.



- Data Type : Program
- · Language : SFC
- 4. Creating the SFC Block Set "Title" and "Block Type".

After setting, click the **Execute** button to close the Block Information Setting screen and add "001: Block1 Fountain control" (SFC block) on the Project view screen.

When using the FXCPU, create an SFC program in this block.

Set to ON the initial step of this block using the ladder block created in "000: Block".

- : Fountain control
- Block Type : SFC Block
- 5. Creating the SFC Diagram Double-click "POU" → "Program" → "MAIN" → "001: Block1 Fountain control" on the Project view to display the SFC screen for "[PRG] 001: Block1 Fountain control".







After setting the items, click the \_\_\_\_ button to move the cursor to the next row.

#### <u>Settings</u>

- Symbol : STEP/0
- Comment : Standby status
- 7. Creating the SFC Diagram (Series transition 0) Put the cursor in the position "row number 2, column number 1" on the screen, and doubleclick it to display the Enter SFC Symbol screen.

After setting the items, click the <u>ok</u> button to move the cursor to the next row.

### <u>Settings</u>

• Symbol : TR/0







**8**. Creating the SFC Diagram (step 10)

For the creation method, refer to the following. Put the cursor in the position "row number 4, column number 1".

[ \_\_\_\_ "Step6" in the 4.2.7

#### <u>Settings</u>

- Symbol : STEP/10
- Comment : Center lamp

## Restrictions

#### • When using the FXCPU, set steps of the SFC program as follows:

- States S0 to S9 are called initial steps (states), and used only as head step numbers of SFC blocks. Accordingly, you can create up to 10 SFC blocks (starting from S0 to S9) when using the FXCPU.
  States S10 and later can be used as general step numbers. However, note that the maximum
- number of steps in 1 block is 512.
- Each step (state) number can be used only once throughout all blocks.



**9.** Creating the SFC Diagram (Series transition 1)

For the creation method, refer to the following. Put the cursor in the position "row number 5, column number 1".

"Step7" in the 4.2.7

#### Settings

• Symbol : TR/1

#### *10.*Creating the SFC Diagram (step 11)

For the creation method, refer to the following. Put the cursor in the position "row number 7, column number 1".

"Step6" in the 4.2.7

#### <u>Settings</u>

- Symbol : STEP/11
- Comment : Center fountain



For the creation method, refer to the following. Put the cursor in the position "row number 8, column number 1".

```
Step7" in the 4.2.7
```

#### <u>Settings</u>

• Symbol : TR/2







		$\overline{\mathbf{v}}$	
10	•	· · ·	
11	Enter SI	FC Symbol	
12	Symbol	STEP 🔽 12 Step Attribute [] 🔽	ОК
13 14	Block	0 Comment Loop line lamp	Cancel

11						
12	Enter S	FC Sym	bol			×
13	Symbol	TR	▼ 3	Step Attribute []	-	OK
14	Block.	0	Comment			Cancel
15						

				$\sim$		
13						
14	Enter S	FC Symbo	d.			
15	Symbol	STEP	• 13	Step Attribute []	~	ОК
16	Block	0	Comment L	oop line fountain		Cancel
17		_				

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14			
15	Enter S	FC Symbol	
16	Symbol	D 💌 1 Step Attribute [] 💌	ок
17	Block	0 Comment	Cancel
18	DIDGN		

				$\checkmark$	
15					
16	Enter S	FC Sym	bol		X
17	Symbol	TR	• 4	Step Attribute []	 OK
18 19	Block	0	Comment		Cancel

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## 12. Creating the SFC Diagram (step 12)

For the creation method, refer to the following. Put the cursor in the position "row number 10, column number 1".

3 "Step6" in the 4.2.7

#### <u>Settings</u>

- Symbol : STEP/12
- Comment : Loop line lamp

## 13. Creating the SFC Diagram (Series transition 3)

For the creation method, refer to the following. Put the cursor in the position "row number 11, column number 1".

[37] "Step7" in the 4.2.7

#### <u>Settings</u>

• Symbol : TR/3

## 14. Creating the SFC Diagram (step 13)

For the creation method, refer to the following. Put the cursor in the position "row number 13, column number 1".

" "Step6" in the 4.2.7

#### <u>Settings</u>

- Symbol
- Comment : Loop line fountain

: STEP/13

## **15**.Creating the SFC Diagram (Selective branch)

Put the cursor in the position "row number 14, column number 1" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting the items, click the or button to move the cursor to the next row.

### <u>Settings</u>

Symbol : --D/1

## **16**.Creating the SFC Diagram (Series transition 4)

For the creation method, refer to the following. Put the cursor in the position "row number 15, column number 1".

"Step7" in the 4.2.7

#### Settings

• Symbol : TR/4







## 17. Creating the SFC Diagram (Series transition 5)

For the creation method, refer to the following. Put the cursor in the position "row number 15, column number 2".

Step7" in the 4.2.7

#### <u>Settings</u>

- Symbol : TR/5
- **18**.Creating the SFC Diagram (Jump to the Continuous operation)

Put the cursor in the position "row number 16, column number 1" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting "Symbol", click the <u>w</u> button to display the jump destination step number.

#### Settings

- Symbol : JUMP/1
- Step Attribute : [--]
- **19**.Creating the SFC Diagram (jump to the Cycle operation)

Put the cursor in the position "row number 16, column number 2" on the screen, and double-click it to display the Enter SFC Symbol screen.

After setting "Symbol", click the \_\_\_\_\_ button to display the jump destination step number.

#### <u>Settings</u>

- Symbol : JUMP/0
- Step Attribute : [--]



	[	7		
⊻iev	v <u>O</u> nline De <u>b</u> ug <u>D</u> iagnostics <u>T</u> ool	<u>W</u> inc		
	<u>T</u> oolbar	•		
~	Status <u>b</u> ar			
	⊆olor and Font			
	Docking Window	•		
	Progr <u>a</u> m Display Ctrl+Alt+	F8		
	SFC Step/Transition Comment Ctrl+	F5		
Q	<u>Z</u> oom			
	Te <u>x</u> t Size	•		
	SFC <u>R</u> ow Setting			
	Open SFC Blocklist			
	MELSAP3 Display			
	MELSAP-L(Instruction Format) Display			
	MELSAP-L(Start Conditions Format) Display			
	Open Zoom/Start Destination Block Ctrl+L			
	Back to Start SEC Block Ctrl-	+R		
	Ope <u>n</u> Header			

#### **20**.Creating the zoom (operation output of the step 0)

Put the cursor in the zoom block (such as step and serial transition), and then perform the following procedure to display the zoom. In this case, put the cursor in the step 0.

Select [View] → [Open Zoom/Start Destination Block].

Perform the following to return to the SFC screen: Select [View]  $\rightarrow$  [Back to Zoom SFC Block]. Create the operation output of the step 0 (standby status), and convert the ladder.

For operation output creation and ladder conversion, refer to the following.

3.2.6 Creating a program

3.2.7 Converting ladder blocks





	ijew	Online Debug Diagnostics Iool Windo           Loolbar           Statusbar           Color and Font           Docking Window	21. Creating the zoom (Transition condition of series transition 0) Display the zoom.	OVERVIEW
e	Q	Program Display Ctrl+Alt+F8 FC Step/Transition Comment Ctrl+F5 Zoom Fegt Size  SFC Row Setting Open SFC Blocklist MELSAP3 Display MELSAP4. (Instruction Format) Display MELSAP4. (Start Conditions Format) Display Den Soon(Est Decthabito Block Ctrlut	Step20" in the 4.2.7 For operation output creation and ladder conversion, refer to the following. $\boxed{=}$ 3.2.6 Creating a program $\boxed{=}$ 3.2.7 Converting ladder blocks	CREATED PROGRAM AND SYSTEM CONFIGURATION
ł	<u>ک</u> (	Sack to Start SEC Block <sup>INS</sup> Ctrl+R Open_Header PRG]Write 001:Block1 Transition I 0 1 1 1 1 1 1 1 1 1 1 1 1 1	No.0 1 Step	CREATING A PROGRAM OF LADDER
		Point P In the transition conditi Click " D " or " D ", ar automatically.	on, the coil instruction accepts only one dummy coil ([TRAN]). nd click the button to enter the dummy coil. Then, "[TRAN]" will be entered	CREATING A PROGRAM OF SF



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**22**.Creating the zoom (step10, series transition 1, step11, series transition 2, step12, series transition 3, step13, series transition 4, series transition 5)

For the zoom display and creation methods, refer to the following.

"Step20" in the 4.2.7 "Step21" in the 4.2.7 "Point" in the Step21

·	
[PRG]Write 001:Block1 Step No.10 Center lamp 4 Step	
0	(Y011 )
	K20
	<u> </u>
4	
	×



IPRG]Write 001:Block1 Transition No.1 1 Step	
	(TRAN }
1	

 $\overline{\mathbf{v}}$ 

👪 [PRG]	Write O	01:Block1 Step No.11 Center fountain 4 Step		
0			-( <sup>Y012</sup>	<u>،</u>
			K20	
			-( <sup>T2</sup>	X
4				
				~



[PRG]Write 001:Block1 Transition No.2 1 Step	
	(TRAN ]
	×
Ţ	

 $\sqrt{}$ 

[PRG]Write 001:Block1 Transition No.3 1 Step	
	(TRAN }



🖬 [PRG]Writ	e 001:Block1 Step No.13 Loop line fountain 4 Step	
0		(Y017 )
		K20
		1
4		~

$\overline{\mathbf{v}}$	
[PRG]Write 001:Block1 Transition No.4 2 Step	
	[TRAN ]
[PRG]Write 001:Block1 Transition No.5 2 Step	
	[TRAN ]

23. When the FXCPU is used, it is necessary to create a ladder for turning ON the SFC program using a ladder block. Double-click "000: Block Starting ladder", and create a necessary circuit.

In this example, the initial state S0 is set to ON using the special auxiliary relay M8002 that is actuated instantaneously when the programmable controller mode is changed from STOP to RUN.

Mage [PRG]Write 000:Block 3 Step	
0 48002	[SET]
3	

1

# 4.2.8 Compiling a program (for QCPU/LCPU) or converting an SFC diagram (for FXCPU)



For the program compiling procedure, refer to the following.

- 3.2.8 Compiling a program
- GX Works2 Version 1 Operating Manual (Simple Project)

## ■ Convert an SFC diagram (FXCPU)

Select [View]  $\rightarrow$  [Back to Zoom SFC Block] to return to the SFC screen, and convert an SFC diagram.

⊆orr	npile <u>V</u> iev	v <u>O</u> nline	De <u>b</u> ug	Diagno
<b>P</b>	<u>B</u> uild			F4
<u>∎</u> \$10	<u>O</u> nline Pro	ogram Chan	ge <sup>V</sup> Shift	+F4
ą,	<u>R</u> ebuild A	I	Shift+Alt	+F4
	Convert B	łjock	Ctrl+Alt	+F4

• Select [Compile] → [Build] to execute conversion.

OVERVIEW

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CREATED PROGRAM AND SYSTEM CONFIGURATION

3

CREATING A PROGRAM OF LADDER

ATING A GRAM OF SFC **A** 

## 4.3 Writing a Project to the programmable controller

For writing a project to the programmable controller CPU, refer to the following.

3.3 Writing a Project to the programmable controller

## 4.4 Monitoring Operations

Execute "Monitor" to check the operations.

GX Works2 is able to simulate the programmable controller operation in offline mode.

Refer to the following manual for the simulation function.

GX Works2 Version 1 Operating Manual (Common)

## 4.4.1 Monitoring a program



- 1. Click "Project" in the view selection area on the Navigation window to display the Project view.
- Double-click "POU" → "Program" → "MAIN" → "000: Block" → "Program" on the Project view screen to display the SFC screen for "[PRG] 000: Block".
   When using the FX CPU, double-click "001:

Block1 Fountain control".

 Select [Online] → [Monitor] → [Monitor Mode] to switch the [PRG] 000: Block screen to the monitoring status.

You can also click 🙉 (Monitor Mode) to switch the [PRG] 000: Block screen to the monitoring status.

 Set the programmable controller CPU to RUN. Set the RUN/STOP switch on the programmable controller CPU to "RUN".

## Point *P*

You can switch the programmable controller status between "RUN" and "STOP" using remote operation as follows.

The Settings of the remote operation may vary depending on the programmable controller CPU used. Refer to the following manual for the details on remote operation:

GX Works2 Version 1 Operating Manual (Common)

Select [Online]  $\rightarrow$  [Remote Operation] to display the Remote Operation screen. You can switch the programmable controller status between "RUN" and "STOP" on this screen.

Connection Channel List information Displays the connection target information currently set.	Remote Operation Connection Channel List Connection Interface JUSB Target PLC Network No. 2 Station No.	<-> FLC Module Host PLC Type [022/0224	×	
Programmable controller Status Displays the programmable controller CPU status.	Q02HCPU MODE RUN ERR USER BAT. BOOT	Specify Execution Target Currently Specified Staton Greenly Module No. Specify Network No I Specify Network No I Specify Group No. I Operation RuN StOP RuNSE Latch Clear Reser Remove Memory Card Operation during RUN Device Memory Not Clear Signal Flow Hold V	Execute Close	<ul> <li>Jarget</li> <li>Allows you to set the target station for remote operation. Select "Currently Specified Station" for this example.</li> <li>Operation</li> <li>Allows you to select the programmable controller CPU status to be set. Select either "RUN", "PAUSE" or "STOP" for this example.</li> <li>Operation during RUN Allows you to set the operations to be executed to the device memory and signal flow when the programmable controller CPU is switched to RUN.</li> </ul>

OVERVIEW

2

CREATED PROGRAM AND SYSTEM CONFIGURATION

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CREATING A PROGRAM OF LADDER

> CREATING A PROGRAM OF SFC **A**



 Select [Online] → [Monitor] → [Stop Monitoring] to reset the [PRG] 000: Block screen.

You can click 📕 (Stop Monitoring) to reset the monitor status of the [PRG] MAIN screen.

6. Set the programmable controller CPU to STOP.

Set the RUN/STOP switch on the programmable controller CPU to "STOP" using remote operation. You can switch the programmable controller CPU status "RUN" and "STOP" using remote operation. For the remote operation, refer to the following.

Point" in the step4

Switch the programmable controller CPU to the "Write" mode when editing the SFC programs. Refer to the following manual for details of the "Overwrite" mode, "Insert" mode, "Write" mode and "Read" mode.

3.2.6 Creating a program

## 4.4.2 Batch monitoring of device values

For the Batch monitoring of device values procedure, refer to the following.

3.4.2 Batch monitoring of device values

## 4.5 Diagnosing the programmable controller

You can check the programmable controller RUN/STOP status and error status. Refer to the following section for the diagnosis procedure:

3.5 Diagnosing the programmable controller

## 4.6 Reading a Project from programmable controller

Refer to the following section for the procedure to read a project from the programmable controller:

3.6 Reading a Project from programmable controller

## 4.7 Printing

For the Printing a project procedure, refer to the following.

3.7 Printing

There are following differences in the case of SFC programs.

- Previewing a program: The Print Window Preview (Ladder) screen is not displayed.
- Printing a program : The Print Window screen is displayed.

SFC Block	6/25/2009
Data Name:000:Block	(1, 1)
$\begin{array}{c} 1 \\ 4 \\ 4 \\ 3 \\ 3 \\ 1 \end{array} \begin{array}{c} 5 \\ 5 \\ 0 \end{array}$	

## 4.8 Saving a Project

For the Saving a Project procedure, refer to the following.

3.8 Saving a Project

## 4.9 Exiting GX Works2

Refer to the following section for the project ending procedure:

```
3.9 Exiting GX Works2
```

1

# MEMO

OVERVIEW
2
PROGR <sup>Z</sup> FROGRZ RATION
CREATED
3
А
REATING COGRAMM
4
PF SFC
EATING A
C C R I

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SH(NA)-080787ENG-T(2306)KWIX MODEL: GXW2-HOW-O-SP-E MODEL CODE: 13JZ22

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HEAD OFFICE: TOKYO BLDG., 2-7-3, MARUNOUCHI, CHIYODA-KU, TOKYO 100-8310, JAPAN NAGOYA WORKS: 1-14, YADA-MINAMI 5-CHOME, HIGASHI-KU, NAGOYA 461-8670, JAPAN

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