

Image of the Mitsubishi Electric Exhibition Booth

# Overview of World Elevator & Escalator Expo '06

Dates: April 18-21 2006

Tue 18 April 10:00-16:30 Wed 19, Thu 20 April 09:00-16:30 Fri 21 April 09:00-13:00

### Venue

Langfang International Exhibition Hall B (Langfang City, Hebei Province, China) http://www.lfgz.com/

#### Mitsubishi Exhibits

We will primarily be introducing our latest elevator models, such as NexWay-S and ELENESSA, as well as the cutting-edge technology behind our super high speed and adjustable-speed elevators.

## Further details on the Main Exhibits

### 1. New Technology Corner

- ·The technology that allows the speed to be adjusted to minimise passenger waiting time or travelling time by adjusting the speed of the car according to the number of passengers
- The technology behind our super high speed elevator (1080m/sec) and information on our new Testing Tower now under construction, which, at 173m, will be the world's highest
- ·A full-scale cage model showing the concepts behind Mitsubishi passenger elevators of the near future

#### 2. Main Products Corner

- ·NexWay-S, a standard-type compact machine room elevator, in which the machine room area has been reduced to that of the hoistway by developing a very thin traction machine that utilises a PM motor, and a new compact control panel
- ·ELENESSA, a machine-room-less elevator, which achieves one of the industry's lowest levels of required installation space, and which delivers even greater ease of use through its Universal Design features

### 3. Special Products Corner

- ·Active Roller Guides that reduce the effects of vibration in the car more effectively
- Motion Search System that analyses passenger behaviour inside the car, and helps prevent accidents from occurring such as in the case of irregular or violent behaviour by passengers
- Mel Eye, a sophisticated monitoring control system that allows the operational status of elevators and escalators to be observed on a screen, and that can deal with errors and emergencies by remote control

